

The TDA Tech Series® [click here](#)

Presents

“Graphic Novel Design”

What Is “The TDA Tech Series®”?

[The TDA Tech Series®](#) is our platform for delivering technical and technological skills to our students through innovative partnerships. **#MultiplePathways**



Announcing the Graphic Novel Design Programme!

In this latest installment of the TDA Tech Series®, we will be offering 20 Standard 4 to Standard 6 TDA and NON-TDA students the opportunity to learn how to create a graphic novel (also known as a comic book)! In 2023, we aim to open the programme to non-TDA students to expand the TDA vision of **#GrowingProblemSolvers**.

Click [here](#) for an explanation of a graphic novel and the learning benefits for learners. **The Graphic Novel Design programme will be a two-term commitment.** As part of the programme, students will design their own graphic

novel based on a story they will develop independently.

By the end of Term 2, 2023, students will have created a digital graphic novel using graphic design software provided by The Dow Academy. During the programme, our students will learn these significant fundamental principles of graphic novel creation:

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1. **Introduction to Drawing:**

students will begin with a course in the basics of drawing to enable them to understand the fundamentals of drawing.

2. **Principles of Design:**

graphic novel production requires a good grasp of design knowledge. The course will introduce and familiarise the students with design and visual communication fundamentals.

3. **Visualization Techniques:**

visualization is the first step in any creative process, including the graphic design production process, introducing students to various techniques that help shape the creative outlook necessary to draw, design, and tell stories through graphic novels.



4. **Storytelling:** students will learn what it takes to tell a good story by analyzing stories from other graphic novels and mediums.

5. **Publishing:** teaching students what it takes to edit and publish a graphic novel. By the end of the course, they will have created and printed their graphic novel to take home and post online.

6. **Digital Art Skills:** Graphic novel production and illustration require knowledge of digital tools such as graphic design software. Students will work with a tablet to learn digital painting techniques and develop the necessary fluency to continue with this skill after the program.



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The course instructor is our resident graphic designer Mr. Thuo Motau, a talented self-taught graphic designer, assisted by our TDA Tele-Radio Engineer Mr. Phenyo Mooketsi. An IT technician and a teacher will also be in the class to help.

To see more work created by Mr. Thuo Motau, click [here](#). To learn more about the TDA Fellowship programme click [here](#).

Why Introduce Graphic Novel Design @TDA?



A graphic novel tells a story using a combination of words and pictures in a sequence across the page. One of our three community values is **#Creativity**. We are committed to creating learning opportunities and experiences for our learners to use their imaginations and explore their original ideas.

Graphic novel design provides our students a chance to use their creativity artistically. Students will use creativity to design characters and worlds based on African lore and mythology.

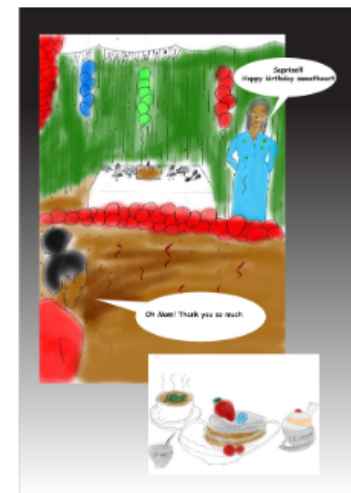
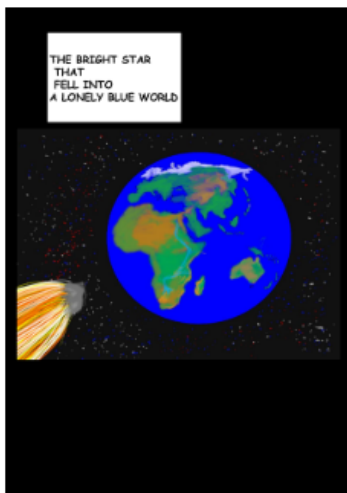
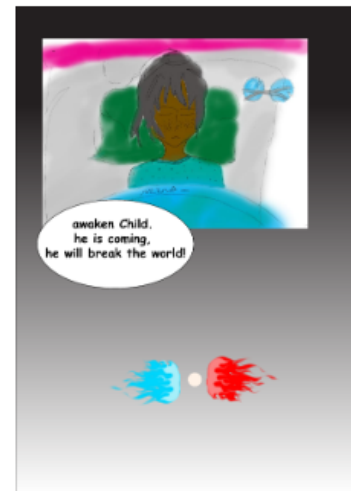
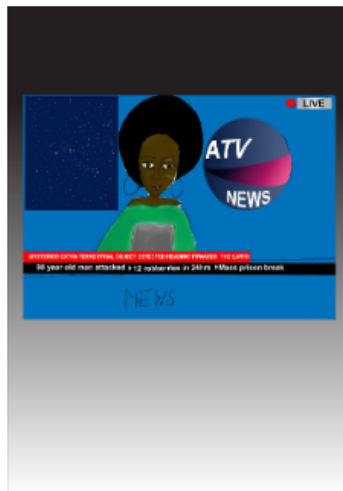
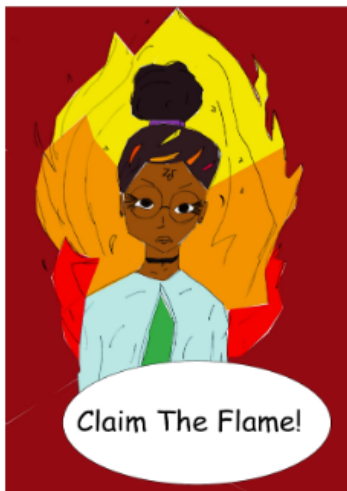
Like Greek and Roman folklore and mythology, we have our very own folklore and mythology in Botswana that is unfortunately dying. Our students will breathe new life and animation into stories and characters that have raised us and been the vehicles of culture for centuries.

During the learning process, students may meet with community elders who will teach them about African mythology through storytelling. Our learners will then use their creativity to design their own stories. Click [here](#) for an example of how graphic novels transform learning in primary school classrooms in other parts of the world.

Graphic novels are also another way to teach digital fluency. The students will learn how to transform their hand-drawn art into a digital format using graphic design software on a tablet. **#DigitalFluency@TDA**

Graphic Novel Design Programme in 2021

In the inaugural 2021 programme, our Graphic Novel Design students created their first Graphic Novel titled 'A SEED OF HOPE'. Please click [here](#) to read it, and see some highlights below. **#Creativity@TDA #PushaBW**



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Graphic Novel Design Programme in 2022

In the 2022 installment of the programme, our Graphic Novel Design students created a series of 3 Graphic Novels titled 'THE KILLER EMPRESS', 'LIFE' and 'DARK FORCE'. Please click [here](#) to read and see some highlights below. #Creativity@TDA #PushaBW



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How Will it Work?



The programme is open to 20 Standard 4 to Standard 6 TDA and NON-TDA students. TDA Graphic Novel Design is a two-term programme with a commitment through Term 1 and Term 2 in 2023.

The programme will run two times a week, every Monday and Wednesday, from 14:00 to 15:30 at The Dow Academy Primary School.

Term 1 2023 focuses on character design and cinematography. TDA has purchased art supplies for the students in this programme.

Participants will learn digital fluency and graphic novel publishing in Term 2, 2023. TDA has purchased digital drawing tablets and software explicitly used for this programme.

Students will work in teams of two or four(depending on the total number of students). In these teams, students will perform all the steps required to design a graphic novel, such as creating character arcs, creating the art, designing the world, learning and using graphic design software purchased by TDA, and gaining fluency in graphic tablet use.

See the steps used to create a graphic novel [here](#). After the course, each team will have its graphic novel to take home!

At the end of this programme, Standard 4 to Standard 6 student participants will obtain **a strong foundation in drawing, creative writing, and digital fluency.**

How Do I Apply?

Interested **TDA and NON-TDA Secondary School students** are eligible to apply.

NON-TDA STUDENTS: Email a one-page typed document to tdatechseries@thedowacademy.org **OR**

Submit a handwritten letter to the TDA Primary School Campus Reception, or send it via WhatsApp to 74017451, with **"TDA GRAPHIC NOVEL DESIGN"** written at the top of the letter.

The application should describe why the student is interested in the programme, and how they would use the skills they learn to help their community.

Please click [here](#) to confirm consent for your child to participate.

The deadline for the application, as well as payment of the participation fee, is **3 February 2023** and will be strictly enforced.

Classes for the programme will start on **8 February 2023** and end on **2 August 2023**.

The TDA Tech Series® **DEMO WEEK**

TDA STUDENTS: From **30 January 2023 to 3 February 2023**, students will undergo a "DEMO WEEK". During the "DEMO WEEK", students have the option to take part in a TDA Tech Series® programme of their choice at no cost. During this week, students will be given a chance to choose a programme that suits them best.

This DEMO WEEK will also be open to parents. We want our parents to see and appreciate all the TDA Tech Series® offerings. Please click [here](#) to view the **DEMO WEEK** flyer.

On the last day of the DEMO WEEK, the names of students interested in each programme will be recorded, and parents will be contacted with details on the programme, as well as the participation fee options available for the programme.

If students would like to join the TDA Tech Series® programme, parents must complete a digital consent form for their child to participate in the 2 Term long programme. Please click [here](#) to confirm consent for your child to participate.

The deadline for the application, as well as payment of the participation fee, is **3 February 2023** and will be strictly enforced.

Classes for the programme will start on **8 February 2023** and end on **2 August 2023**.

When Does it Start and How Much Does it Cost?

TDA Graphic Novel Design Dates and Time	8 February 2023 - 2 August 2023 14:00 to 15:30 Monday and Wednesday
Venue	The Dow Academy Primary School Campus
Cost	ONE TIME PAYMENT OF P1,500 per student (Payable before 3 February 2023)
	OR
	TWO TERMLY PAYMENTS OF P900 per student (Payable before 3 February 2023 for Term 1 and before Term 2 2023 starts)
	OR
	5 MONTHLY PAYMENTS OF P400 per student (Payable before 3 February for Month 1 And before the begining of each month the programme runs)